

NEW HORIZON

Role Playing Game



Field Guide

Unofficial conversions for 5th edition play

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Conversion done by Stephen Mayo

<http://www.stephenmayo3.wix.com/mayowriter/new-horizon>



Creatures of New Horizon



Armordillo

Tiny Beast, Unaligned

Armor Class: 13 (natural armor)

Hit Points: 3 (1d4+1)

Speed: 20 ft., burrow 10 ft.

STR	DEX	CON	INT	WIS	CHA
4 (-3)	11 (+0)	12 (+1)	2 (-4)	12 (+1)	5 (-3)

Senses: darkvision 30 ft., passive Perception 11

Languages: ---

Challenge: 0 (10 XP)

Keen Smell: The armordillo has advantage on Wisdom (Perception) checks that rely on smell.

Actions

An armordillo attacks with its bite and claw, or it spits acid at an enemy.

Bite: *Melee Weapon Attack:* +2 to hit, reach 5 ft., one target.

Hit: 1 piercing damage.

Claw: *Melee Weapon Attack:* +4 to hit, reach 5 ft., one target. *Hit:* 1 slashing damage

Acid: *Ranged Weapon Attack:* +2 to hit, reach 15 ft., one target.

Hit: 1d6 acid damage.

Appearance: Armordillos are small rodent-like creature with bony exoskeletal plates over their heads and shoulders and down their spines to the end of their short tails. Their eyes are tiny black dots on eyestalks that can pull back inside of the armored plate that covers their face. wiry fur covers the rest of the body. An armordillo's feet end in vicious claws designed for digging. Their plates are varying shades of orange and brown, with their fur typically leaning toward black.

Size: Armordillos can grow to the size of a small dog

Known Dangers: Though not physically imposing, armordillos can spit acid which they typically use to assist them in burrowing through rock. Their teeth are strong enough to chew through stone given enough time, and their claws are very sharp.

Eating Habits: Their diet consists mostly of small invertebrates found within the soil. They are not against taking an opportunistic taste of other food when available.

Behavior: Armordillos usually live in small packs of 2 to 6 adults and the pups from the last two years. They dig out large burrows underneath the ground which can span more than a half a kilometer and have several rooms. They are extremely protective of their young, but otherwise will avoid most confrontation.

Environment: Different varieties of armordillos are found all across the moon from the arctic to the tropics.

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