Ajeroth Akassari

ATTRIBUTES		MODIFIERS
STRENGTH	18 (75)	[+2 +3 305lbs 13 25%]
DEXTERITY	18	[+2 +2 -4]
CONSTITUTION	15	[+1 90% 94%]
INTELLIGENCE	18	[7 9th 85% 18]
WISDOM	14	[]
CHARISMA	12 (18)	[5 (NG: 15 +8 +7)]
COMLINESS	14 (17)	[Handsome]

NG em M9 F8

SAVING T	HRO	NS					
Po /Pa/Dm	10	8	5				
Wa/St/Ro	9	7					
Pe/Po	11	9					
Bw	12	10					
Sp	10	8	6				
[+2 on Spells - Staff]							
[+2 all - Ring of Prot]							

ARMOR CLASS				
	Armor	-2		
-2	Shield			
	Rear	2		

HIT POINTS							
65							

NON WEAPON PROFIC	IENCIES	WEAPON PROFICIENCIES
Read/ Write Elven	19	Long Sword
Read/ Write Common	19	Short Bow
Speak Common	18	Dagger
Speak Elven	18	Staff
Speak Treant	18	Single Weapon Style spec**
Spellcraft	16	2 Weapon Style
Etiquette	12 (18)	2 Handed weapon style
Writing	14	Weapon and Shield style
Singing	12 (18)	
Harp	17	
Sculpting	14	
Painting	14	
Swimming	18	
Horsemanship	17	

	STANDARD ABILITIES	
MOVEMENT	12"	
VISION	60' Infravision	
HEARING	3 in 20	
# ATTACKS	3 per 2	
BASE THACO	13	

		SPELLS		
LVL 1 2 3 4 5		SPELLS		

ITE	MS - DEEP POCKET	ITE	MS - LEOMUND'S CHEST	OT	HER ITEMS
Х	Boccab's Blessed Book		Ornate Mirror (1000g)	Х	Loose cloth pants
Х	3 x Potions of Water Breathing		Magic Lamp	Х	Fine woven cloth shirt
Х	2 x Potions of Extra Healing		Magic Frying Pan	х	Tabard
Х	Keoghtoms Ointment (4)		2 x Potions of Healing	х	Soft Leather Boots
Х	Potion of Polymorph		Extra clothing	х	Belt
х	Potion of Fire Resistance			х	3 x Sword belt and scabbard
Х	Potion of Vitality			х	Dagger Sheith
х	Scroll - Minor Globe of Invul.			Х	Money Pouch
Х	Spell Componants				
Х	Miniature Leomunds Chest				Waterproof Satchel (Shrunk)
х	Spell Scroll 1				[] Travelling Spell Book (Blue)
Х	Spell Scroll 2				[] Travelling Spell Book (Green)
Х	Spell Scroll 3				
Х	Spell Scroll 4				
х	Spell Scroll 5				
Х	Large Sack				
	1				
	1		Elven Platemail +2		1
	1				1
]				
	1		Shield +2		1

Hero of the Realms; Lord of Midnight Tower; Wielder of the Staff of Midnight

DICE	1 D3	3	5	D4	12	1	D6 3	:	1 D8	2	1	D10	9	1	D20	3	(30%)
RACE: Moo	n Elf		AL	IGNN	√ENT:	Neu	tral Goo	d	ΑC	GE: 148	}	HEIGI	HT: 5' 1	.1"	W	/EIGHT:	175 lb
EYES: Silver	with go	ld fleck	S		HAIR:	Long	g Silver v	vith s	mall br	aids		COMPL	EXION:	Pale	skin wi	th blue	tinge
RELIGION: Solanar Thelindira & Mystra FAMILY: House Akassari HOMELAND: Elventree, Cormanthyr								hyr									
CURRENT H	CURRENT HOME: Midnight Tower, outside Silverymoon																

EXPERIENCE	LEVEL 9 MAGE	LEVEL 8 FIGHTER		MONEY	Gold: 1070g
[+ 10%]	230,986	230,986		Copper: 100	Silver: 100
	250,000	250,000		Electrum:	Platinum:

Stoneskin (10 hits)

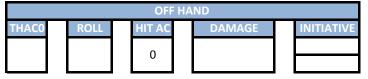
ARIVIOR		
x Elven Chainmail +1 Me	edium Shield +2	Elven Platemail +2

WEAPONS	SPD	BNS	THAC	DAMAGE	NOTES
'Ellanar" Long Sword of Protection	3	+ 2	9	1D8, 1D12	Left Hip Scabbard Evil
Dagger	1	+ 1	10	1D4, 1D3	Lower Back Sheith
Frost Brand Long Sword	2	+ 3	8	1D8, 1D12	F-Fire using/dwelling creatures (+6)
					<u> </u>
Strength Spell Active					

MAGIC ITEMS	CH.	ARGES	SPEED	EFFECT BONUS TO AC 2	2
x Staff of Midnight	25	[10]	2	Special. See Note.	
x Wand of Steam and Vapour	98	[97]	3	Cone 1" x 3" x 5". See Note.	
x Wand of Paralyzation	99	[98]	3	Beam 60' range. Save v. Wands or para 5-20 r.	
x Wand of Magic Missiles	99	[99]	3	1-2 missiles. 2-5 dmg. Auto hit if used by mage.	
x Ring of Spell Turning				Reflects 1D10 % of Spell. See P. 150 DMG	
x Ring of Protection +2				[+2] Bonus on saves and - 2 To A	٩C
Ring of Human Influence			3	Chr 18 to human/ humanoid. Suggestion. Charm.	
x loun Stone of Regeneration			Regenerates 1 HP per Turn		
x Gem - Chr 18 to NG Alignment	Gem - Chr 18 to NG Alignment Has Chr 18 to all NG Creatur		Has Chr 18 to all NG Creatures.		

ВО	CCAB'S BLESSED BOOK		In Deep Pockets		45 [36]
3	Dispel Magic	Fly	Hold Person	Lightning Bolt	Spectral Force
	Fireball	Haste	ltem	Phantom Steed	Tongues
4	Charm Monster		Leomund's Secure Shelter	Minor Globe of Invul.	Stone Skin
	Dimension Door		Magic Mirror	Polymorph Other	Wizard Eye
	Ice Storm		Minor Creation	Polymorph Self	Remove Curse
	Improved Invisibility				
5	Cloud Kill		Fabricate	Sending	Wall of Force
	Conjure Elemental		Leomund's Secret Chest	Stone Shape	Feeble Mind
	Dismissal		Major Creation	Teleport	Hold Monster
	Dream		Seeming		







SPECIAL NOTES

- ** 90 % Resistant to Sleep and Charm
- ** [+1] to hit with Long & Short Swords and Bows
- ** [+3] to Saving Throws versus Poison Innate ability
- ** Finding Concealed Doors [1], 1 3, D6
- ** Finding Secret Doors 1 2, D6
- ** Ellanar gives Protection from Evil 10' r
- ** Must cast Deep Pockets every morning. Spell lasts 21 hours only.
- ** Leomund's Secret Chest only lasts 60 days, after which it must be re-cast.
- ** Mount spell lasts 11 hrs. Phantom Steed lasts 9 hrs
- ** Staff's shrink/enlarge power lasts 40 rounds

OTHER TREASURE 4000g gem in Deep Pocket

STAFF OF MIDNIGHT	Spells	cast at 8th	ı level	10		
0 Detect Magic	Enlarge	Light	Hold Portal	Protection from Evil		
1 Invisibility	Fireball		Pyrotechnics	Lightning Bolt		
Knock	Pass Wall		Ice Storm	Wall of Fire		
Web	Dispel Magic					
2 Whirlwind	Plane Trav	el	Telekenesis	Conjure Elemental		
** Whirlwind is identical to that of a Djinn.						
** Can call 1 of each elemental / day, each having 16 HD						
** [+2] on Saving Throws vs. Spells						
** Can absorb spell energy directed at wielder, recharging the staff						

BLUE BOOK	In Leomund's Chest		
1 Armor	Shocking Grasp	Read Magic	Comp. Languages
Burning Hands	Cantrip	Friends	Phantasmal Force
Charm Person	Magic Missile	Identify	Detect Magic
Color Spray	Spider Climb	Mount	Sleep
2 Alter Self	Deep Pockets	ESP	

GR	REEN BOOK	In Leomund's Chest		
2	Hypnotic Pattern	Invisibility	Knock	Detect Invisible
	Imp. Phant. Force	Levitate	Scare	Know Alignment
	Wizard Lock	Web	Strength	
3	Slow	Wraith Form	Non-Detection	
4	Extension 1	Thunder Lance		