

RICCARDO CASTAGNOLA

PERSONAL DATA

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WORK EXPERIENCE

since SS 2018: **Contract teacher** in **Sound Design** at the Hochschule Bremerhaven (D)

since WS 2018: **Contract teacher** in **Elementar Musik Pädagogik** at HfK Bremen (D)

since 2018: **Conception und Leading of** the **KLANG Workshops** about electroacoustics, psychoacoustics, and audio synthesis (Theater SCHLACHTHOF, Bremen, D)

since 2018: **Conception und Leading of** „**ElekTrAktionen**“ (multimedia performance series)

SS 2016: **Contract teacher** in “Body, Time, Music” at HkS Ottersberg (D)

since 2009: **Freelancer** as

- **Composer, composer for theater**
- **Sound Designer**
- **Multimedia Artist, Video Maker**
- **Performer, Improviser**
- **Audio-Videotechniker (live and studio)**

EDUCATION

2015-2016: **Meisterschüler: Zeit Medien** (fine arts), HfK Bremen (D)

2013-2015: **Master 2. Degree: electroacoustic composition**, HfK Bremen (D)

2008-2013: **Inferior Diplom Degree: instrumental Komposition**
Conservatorio di Musica G.B. Martini, Bologna (IT)

2007-2012: **Bachelor 1. Degree: electronic music**
Conservatorio di Musica G.B. Martini, Bologna (IT)

MORE EDUCATION

2016 **Labo de musique contemporaine de Montréal**, Workshop about sound art, composition, improvisation und performance (Montreal, Quebec, CA)

2014 **FIELD RECORDING** Workshop about recording techniques for soundscape with Bernard Fort (Tempo Reale, Florence, IT)

2014 **Short film Workshop** at ISFF Detmold (2014) Workshop mit/für Jugendlichen

2010 **InteInternship in Live/Studio Sound Engineering, Mixing, Computer Music**
Tempo Reale (Florence, IT)

2010 **GRUNDTVIG „CREAS“: the creation of sound in new media**
Workshop with D. Smalley, L. Camilleri, T. Selvetti (Tempo Reale, Florence, IT)

SELECTED PROJECTS

SOUND DESIGN for INSTALLATION / PERFORMANCE

2018 [Infinite Stream](#) – binaural sound & text installation for the performance

2018 [Astulf in der Mine](#) – sound & performance

2017 [AV Response](#) – electronic music for the audiovisual performance

2017 [On Love](#) – minimal interactive web installation (by plus360degrees)

2015 [Mountains of madness](#) – live horror sound performance

2016 [Buntschatten](#) - dance & live electronics

2016 [The voices of light](#) - interactive Sound-Light installation

SOUND DESIGN & MUSIC for FILM

2018 [Erika | really normal days](#) – music themes for the short film

2017 [Die Leuchte Asiens](#) (von F.Osten & H. Rai, 1925) soundtrack for the Deutschen Film Institut

2015 [Glamur Project](#) – official video for Glamur Project

2014 [Shreds of urban memories](#) – short film by R. Castagnola und L. Eugeni

2013 [Memorial](#) – short film by Francesco Filippi

SOUND DESIGN for MULTIMEDIA PRODUCTS

2018 [Titan Attack](#) – instrumental atmospheres for a manga adaptation

2012 [Eserciziario orale di giapponese moderno](#) – audio tracks for the Japanese textbook

SOUNDScape COMPOSITIONS

2014 [Bremen Portrait](#) - soundscape performance about Bremen

2015 [Ariadnes Faden](#) – sound design & text for the performance

2013 [In-Somnia](#) – electroacoustic music

2009 [Attraverso Nausicaä](#) – imaginary soundscape for the manga "Nausicaä of the valley of the wind"

EXPERIMENTAL COMPOSITIONS

2016 [Blue](#) – e-guitar & electronics

2015 [Diospyros Ebum](#) – for cello and live electronics

2014 [tennis stones calm Sølveig unfinished](#) - electroacoustic music

2012 [Kasumu](#) – for alto flute & live electronics

2009 [Atom](#) - electroacoustic music

TECHNICAL PROFICIENCIES

- **AUDIO** multichannel recording / editing / DSP & audio programming / mixing / Mastering (stereo / multichannel) / audio repair / live mixing – performance
 - *Software: Ableton Live / Logic / Nuendo / Cubase / Pro Tools / Adobe Audition / iZotope RX / NI Kontakt / Max Msp / Csound / Peak Pro / Wavelab / Spectral Layers*
 - **VIDEO** video recording / light design / editing / composition / motion graphics / storyboarding / live video projection & mapping
 - *Software: Adobe Premiere / After Effects / Illustrator / Photoshop / Resolume Arena / MadMapper / Quartz Composer / CoGe VJ / Google Sketch Up / DMXIS*
 - **Optical and electromagnetic sensors** programming Kinect / Leap Motion / Touchboard / Arduino
- multichannel interactive Sound- Video-(Mapping) Light systems**
- **Audio-Video-Light hardware** digital and analogue Audio/Light Mixer, MIDI and DMX Controllers, sensors, Audio- Video recording equipment

PRIZES & AWARDS

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| 2018 | the new soundtrack of „ die Leuchte Asiens “ was screened at the Berlinale Retrospektive 2018. |
| 2017 | Winner of the student competition „ Konzert der Zukunft “ at HfMT Hamburg with the multimedia project #InsideMahler1 . |
| 2017 | Finalist at the FRANZ LISZT composition scholarship , acousmatic composition (Weimar, DE) |

PARTNERS

- **THEATER:** [Theater Bremen](#) * [Schwankhalle](#) * [theaterSCHLACHTHOF](#) * [Teatro Valli Reggio Emilia](#) * [Theater der Versammlung](#)
- **MUSEUM:** [Weserburg](#) * [GAK](#) * [Gerhard-Marks Haus](#) * [Haus der Wissenschaft Bremen](#)
- **ASSOCIATIONS & ARTISTS:** [Ensemble New Babylon](#) * [Tempo Reale Firenze](#) * [kek-Kindermuseum für Bremen e.V.](#) * [Musikerinitiative Bremen e.V.](#) * [ZeroCrediti](#) * [Studio Mistral](#) * [Noctivaga Musica](#) * [Meihuaquan Italia](#) * [Takamori Associazione Culturale](#) * [Duo Tandil](#) * [Duo Cancrizans](#) * [Kammerensemble Konsonanz](#) * [plus360degrees](#)

MEHR

Portfolio

LANGUAGES

Italian (mother language) **German** (B1) **English** (B2) **Spanish** (B2) **French** (gut)