



Narf's Favorite Covers Set 1

24K Magic	Scene 1: Syn Bass, Stab Synth and Saw Arp	Scene 2: Low F plays rise sample	Super Knob: Removes Tempo synced delay		
Africa	Scene 1: Main Riff Synth, harmonies included in Marimba sound. Switch to Africa Solo for solo with harmony	Scene 2: Only use this if you don't want harmony when you play. Flute sound with no harmony	Scene 3: Flute and Marimba sound with no harmony		
Africa Solo	Scene 1: 1st part of solo with harmony	Scene 2: 2nd part of solo with harmony	Scene 3: 3rd part of solo with harmony	Go back to Africa to continue song	
<u>Billie Jean</u>	Scene 1: Verse 1 and 2; When playing verse 2, right hand plays bell/pad synth	Scene 2: Pre-Chorus; EP layered with thin synth split with brass lead synth	Scene 3: Chorus; Main synth + Strings	Scene 4: Main Synth + brass lead synth	
Can't Feel My Face	Pad synth + saw synth for verses	Ribbon isolates pad synth			
Can't Stop The Feeling	Sidechain effect synced to tempo for most sounds	Scene 1: Piano	Scene 2: Pre-Chorus, disengage Arp when playing 2nd half of the pre-chorus	Scene 3: Chorus; Piano and synth layer	Scene 4: Piano and synth layer plus DX EP Arp
Don't You Forget About Me	Scene 1: Intro; Piano + Lead Synth	Scene 2: Verse / Chorus	Scene 3: Bridge		
Dreams	Scene 1: Intro; Synth and Ac. Guitar layer.	Super Knob removes Guitar	Scene 2: Verse and Chorus	Super Knob controls Cutoff Frequency of the Synth	Scene 3: Outro; Guitar+Synth
Here I Go Again	Scene 1: Intro Velocity switches low piano sound	Scene 2: Verses; EP plus synth			
Jump	Scene 1: Intro riff and verse	Scene 2: Pre-Chorus	Scene 3: Verse 2	Scene 4: Keys Solo (increased volume)	
Livin On A Prayer	Scene 1: Intro; low CDE plays talk box samples, GAB keys play CDE pitch	Scene 2: Verse; syn string, Play low Eb and F while playing C and D major chords with right hand	Scene 3: Pre Chorus DX wire synth	Scene 4: Chorus	
Money For Nothing	Scene 1: Intro; Play low C note to trigger arpeggio while playing left hand chord. Use Master volume to fade in. Part 6 will not respond to slider volume input.	Velocity will switch on low DX bass notes. Super Knob activates portamento/pitch envelope rise effect	Scene 2: Verse	Scene 3: Pre-Chorus organ	
<u>One Vision</u>	Low D activates pitch rise and high string fade in	Bb triggers arpeggiated sample	Super knob activates flanger effect		

Radio Gaga	Left hand triggers arpeggio bass	Connect mic for Vocoder when playing right hand chords			
Uptown Funk	Scene 1: Intro; Left hand plays samples, right hand plays EP	Scene 2: used for the rest of the song	Playing the F note in the G7 Chords triggers "Yeaaaah!" sample		
Versace On The Floor	Scene 1: Verse	Scene 2: Chorus	Scene 3: Chord and Solo split	Scene 4: Bridge (tempo synced)	Scene 5; outro

Narf's Favorite Covers Set 2

A Sky Full of Stars	Scene 1: Piano with pad and synth bass, use Superknob to introduce pad and synth bass. Press MOTION SEQ TRIGGER Button to automate Superknob and MOTION SEQ HOLD button to freeze position.	Scene 2: Sounds from Scene 1 is layered with a trance synth which fades in using the Superknob. Play high C for synth sound effect	Scene 3: Trance synth		
Ain't Nobody	Scene 1: Low C triggers arpeggiated intro sample which will fade out after several seconds. Left hand synth right hand claw synth hybrid	Scene 2: Switch to scene 2 to play strings using left hand while right hand riff is played			
Boys of Summer	Scene 1: Main Synth, Super Knob controls brightness and harshness of the sound	Scene 2: Layers organ sound for the right hand	Scene 3: Phased Synth. High C plays synth seagull		
Everybody Want's to Rule the World	Split: Left hand plays main synth riff, right hand plays intro and solo chinky vox synth				
Just Can't Get Enough	Scene 1: Main synth riff and FM bell synth	Scene 2: Right hand plays synth bell, left hand plays trumpet/brass sounds.	High C plays synth rise. For 61 and 76 key note keyboards, octave button needs to be pressed		
Kashmir	Scene 1: Play main brass/string riff. Assign 1 button triggers string gliss fall sound.	Scene 2: Play eastern-style strings			
Hungry Like the Wolf	Split: Left hand plays random arp synth right hand plays main synth. Superknob activates phaser effect				
It's My Life	Scene 1: Low C plays talkbox sample layered with piano. Bit crushed piano played by right hand high notes play synced synth sound	Scene 2: Synth / choir layer. Superknob adds church organ			
Locked Out of Heaven	Scene 1: Low C to Eb notes play samples. Main heavy synth	Scene 2: Chorus lead sound			
Party Rock Anthem	Scene 1: Main riff synth. Superknob alters attack and cutoff frequency for verses. Hold low C to play white noise rise	Scene 2: Right hand plays second riff and left plays square synth			
Rock With You	Scene 1: Left hand plays EP, right hand plays sine lead. Aftersynth/mod wheel for pitch modulation. Highest notes play strings. Assign 2 switch triggers string gliss fall.	Scene 2: Lower keyboard plays EP, velocity triggers bell sound for right hand part, upper keyboard plays horn section. For second verse press Assign 1 button for string sound to accompany bass notes	Scene 3: Synth layer and solo synth/string layer.		
Rosanna	Scene 1: Lower keyboard plays piano, upper plays brass. High C triggers band hit sample	Scene 2: Organ layer is added	Scene 3: Synth layer is added to piano	Scene 4: Solo brass synth. Assign 1 switches to delayed sine synth, mod wheel adds portamento brass synth. Assign 2 raises cutoff frequency for the pitch bend portion of the solo	
Separate Ways	Scene 1: Main riff synth. Superknob alters attack and cutoff frequency. High notes play feedback sine whistle synth	Scene 2: Alternative to the Superknob for verses.			
Superstition	Scene 1: Clav and brass split	Scene 2: Clav only			
The Final Countdown	Scene 1: Low C-F play layered thunder and pulsing noise sfx. F# plays intro bend synth. Left hand E to F# play synth for chords. Eb plays synth rise to be triggered while playing F#m chord. Upper keyboard main riff synth.	Scene 2: Choir synth to be played after intro			

The Way You Make Me Feel	Scene 1: Lower Keys play brass/string synth, upper keys strings	Scene 2: Lower Keys play brass/string synth, upper keys brass	Scene 1: Lower Keys play brass/string synth, upper keys lead sync synth		
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Narf's Favorite Covers Set 3

<u>Take On Me Intro</u>	Lower Keys plays pad sound Upper Keys plays DX bell sound for intro.		Go to Take On Me Riff		
Take On Me Riff	Scene 1: Main Riff synth on the upper keys pad on lower keys. Slider 2 and 3 controls volume of the DX component of the sound for a harder sounding attack	Scene 2: A bell sound is added to the F# in the Bm Chord, G# in the E Chord. When playing the D Chord don't play the F# note, the A note has the bell. When playing the last E Chord don't play the G#, the B note has the bell.	Go to Take On Me Verse		
Take On Me Verse	Scene 1:Arpeggio is activated both in fixed note mode and do not latch. To ensure continuous playing notes in the chord must always be played and proper pedalling is essential otherwise, the arp will re-trigger.	Scene 2: Arpeggio deactivated and synth flute sound can be played normally	Go to Take On Me Chorus,		
Take On Me Chorus	By default, choir sound is on.	Scene 1: Mutes the choir sound if you prefer your singers to harmonize	Return to Take On Me Verse, Go to Take On Me Solo the second time		
Take On Me Solo	Scene 1: DX solo bell sound, High F onwards will trigger chromatic arp	Scene 2: Adds synth pad	Return to Take On Me Riff		
<u>A Little Respect</u>	Scene 1: Rhythmic arp Play single notes for major chords. Play Am with a D note. Refer to video for complete chord progression.	Super Knob adds Guitar	Left Hand plays DX wire synth		
Always Something There To Remind Me	Scene 1: Right Hand plays main riff in octaves. Left hand single descending notes	Scene 2:Lower Synth and Upper Vox synth split. Lower chords trigger short bell sound using velocity	Scene 3:Adds Choir to lower part.		
<u>Cars</u>	Scene 1: Start song with Low A note for LFO synth. Low D triggers Square synth arpeggio Right hand plays main lead pad sound	Scene 2: Deactivates arpeggio. Play Lower part for verses. Volume increased	Scene 3: Refrain instrumental. Split between pulse pad and synth brass lead	Scene 4: While playing low D, flanged synth pad is played with left thumb. Main lead pad on right	
Died In Your Arms	Scene 1:String and Vox synth split. Turn on Arpeggio and both left and right hand parts play automatically.	Scene 2:Synth Pad Layer	Scene 3:Synth Pad Layer with Piano	Scene 7: Right Hand Arp, play left hand	Scene 8: Left Hand Arp, Play right hand chords
Dancing In The Dark	Guitar and Synth on Lower part: Main Synth on Upper part				
Don't Stop Believin'	Scene 1: Piano/CP Grand Layer	Scene 2: Synth			
<u>Head Over Heels</u>	Scene 1: Intro Piano and Synth Bell layer (Assignable Switch disables Synth Bell)	Scene 2: Verse/Chorus, Piano, Synth String on low G and E notes. Pizzicato from high E note	Scene 3: Left hand organ, Right hand solo portamento on A note. Press Assign Switch 1 once the pitch rise is done and play the solo. Watch Solo HERE	Scene 4: Verse after solo, similar to Scene 2 but with loud wire synth (high D to A)on right hand. Synth strings on C and A. Switch to Scene 5 for chorus	Scene 5: Chorus 2 like Scene 2. Go back to Scene 1 for 2nd instrumental like intro, Assign Switch is still pressed.
<u>I Want To Break Free</u>	Scene 1: Synth String Organ	Scene 2: Comp Synth	Scene 3: Solo Synth Super Knob: Overdrive Layer go back to Scene 1 after solo		
Never Tear Us Apart	Lower: Synth String and Cello layer	Upper: DX Bell Synth			
<u>Sweet Dreams</u>	Scene 1: 4-Way Keyboard Split Main Riff Arpeggio on low C, While playing refrain, Left hand synth has a "cheat" note on B pitched to C so as not to overlap with solo synth. Play high notes for choir part. Solo synth is in between played while pressing low C for main riff	Scene 2: Bridge. Synth and Piano Layer. Return to Scene 1 for instrumental solo	Super Knob pans the 2 arpeggiated parts in opposite directions.		

The Look	Scene 1: 2-Way Split Guitar Intro. Play at high velocity. Arp activates automatic bass on left hand	Scene 2: 4-Way Keyboard Split. Lower arp bass(play single notes), Synth Pad, Right hand Sync Synth. Vox synth on A and B notes.	Scene 3: Adds synth arp to scene 2
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Narf's Favorite Covers Set 4

<u>Blue Monday</u>	Scene 1: Intro Synth, Lower F triggers Bass Arp (Fixed Notes)	Scene 2: 4-Way Keyboard Split. Lower F triggers Bass Arp, Play Dm Chord for Choir, Middle:Square Pad Synth, Top: Bell Bad	Scene 3: Lower F triggers Bass Arp, Top plays hybrid Sax Synth Brass
Crazy In Love	Layered Brass and Sax Play hard for Brass fall		
Footloose	Scene 1: Organ Synth Stabs	Scene 2: Pre-Chorus 1, Plays D and A Major Chords	Scene 3: Pre-Chorus 2, Plays ascending chord progression
Get Lucky	Scene 1: Intro Piano/Rhodes	Scene 2: Verse Piano	Scene 3: Piano String Layer/ Pulse Synth Lead
<u>Give It Up</u>	Keyboard Split: Lower: Saw Synth, Upper: Brass & Piccolo layer. Low C Plays Rise Synth	For 61 note keyboard,Press Octave + to reach high notes	
<u>Heart Of Glass</u>	Scene 1: Lower: single notes play arp, Upper: Phased String Synth	Scene 2: Chorus Lower: single notes play arp, Upper: String Synth	Scene 3 Lower: single notes play arp, Upper: Organ
I Gotta Feeling	Scene 7: Guitar Riff on Low G Mid: Orchestral Strings Top: Synth Strings (Orchestral strings do not respond to Sustain Pedal)	Scene 8: Verse Guitar Riff on Low G, Guitar,	Scene 1 & 2 no arpeggios
<u>Let's Groove</u>	Scene 1: 3-Way Split: Low: Let's Groove Samples from Low C, play chromatically. After 1 round play from G#. C and G# layered with pad synth. Mid: Rhodes Piano High: Velocity Triggered Brass	Scene 2: 2-Way Split: Rhodes and Velocity Triggered Brass	
Moves Like Jagger	Scene 1: 5-Way Split: Low E and High C Triggers Whistle Sample, Side Chain Bass from F to E, Side Chain Strings from F to Bb, High B pays Siren sound	Scene 2: Bridge Sounds alternate betweenOoh and Aah Choir.	
Play That Funky Music	3-Way Split:	Lower: E. Guitar	Mid:Baritone Sax High: Velocity Triggered Brass
<u>Poker Face</u>	Scene 1: Arp on Low G#, play for one bar then switch to Scene 2	Scene 2: 3-Way Split Adds Synth to Arp, Mid:B to E Square Lead Synth (Super Knob adds 2nd synth and grit). F to A Samples.	Scene 3: Play Low G# to trigger chorus Bass and Choir Arp. High: Play Chorus Synth Chords and trigger sample
<u>Push It</u>	Scene 1: Split: Low Square Synth Bass High: Synth Strings	Scene 2: 3-Way Split: Low Square Synth Bass , High: Lead Synth, G & G# for interlude Synth	
<u>Rebel Yell</u>	Scene 1: Split: Lower Synth String Upper: Intro Bell Synth Switch to Scene 2 after intro	Scene 2; Lower Synth String Upper: B note bend Lead Synth	Scene 3: 3-Way Split Low: Square Bass Mid: Synth String High: Lead Synth
<u>Shut Up & Dance</u>	Scene 1: Phased Synth, Super Knob adds more Phaser effect	Scene 2: Solo Portamento Synth, Low C triggers Arp Sample (arp has fixed tempo) Re-trigger to sync live	
<u>Tainted Love</u>	Scene 1: 3-Way Split Play Low C for Blip Sound. Low: Brass Synth, Play G note for Square Synth Hit, High: Main Synth	Scene 2: Removes lower sounds from Scene 1.	
<u>Treasure</u>	Scene 1: Intro & Chorus Lower: Synth/ Rhodes Layer High: Lead Synth from G to C, "Peeew" on D	Scene 2: Verse Lower: Rhodes Upper: Bell Pad Synth	Scene 3: Same as Scene 1 for Chorus Scene 4: Lower: Synth/ Rhodes Layer Upper: Bell Pad Synth

Narf's Favorite Covers Set 5

Another One Bites The Dust	C2 to Eb2: Reverse Intro Piano E2 to C3: Various Sound Effects	F3 to D4: Spacey Synth Super Knob controls direction of the bend	F4 to G#5: Electric Bass layered with E. Guitar. Use Super Knob to bring in guitar	A5 to G9: Electric Guitar with Arpeggio
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Bad Guy	C2, C#2 & Eb: Samples	D2,E2 to C#4: Electric Bass	D4 to G9: Main Lead Sound		
Crazy (Seal)	Scene 1: Intro Play Vox sound from E4 then use Super Knob to bring in Arp Synth Play Em7 on left hand, Press Scene 2 then play C6 for Orch Hit	Scene 2:Verse/Chorus Left Hand chords now have Rhythmic Synth Right Hand play piano from G5 High E plays Hammond Organ Hit (61 keys must Press Octave+)	Scene 3: Bridge Layered Piano and Strings Super Knob brings in Choir Sounds		
<u>Enjoy The Silence</u>	Scene 1: Intro/Verse Play highest octave for bell arp.(61 & 76 keys Press Octave+) Left Hand plays Choir Right Hand plays Electric Guitar Option to Press ARP ON and play high C. Arpeggio will re-trigger if you let go of sustain pedal. Hold sustain every 2 chords if you use arp	Scene 2: Refrain Hold Left Hand for Rising Chord	Scene 3: Refrain 2 Reso Synth Bass is added	Scene 4: Bridge DX Keys sound, play hard for synth brass	Scene 5: Same as Scene 2 plus synth strings Scene 6: adds Reve Synth Bass
<u>Ghost In You</u>	Left Hand: Brassy Synth	Right Hand: Staccato Heaven			
<u>Human Nature</u>	*Requires Foot Switch Set to CC82 in Utility *Requires Expression Pedal controlling Super Knob	Scene 1Left Hand: G-A-F-Em Synth Brass When playing chord progression for a 2nd time, do not play the G, go straight to A while stepping on Foot Switch for pitch bend.	Right Hand: Play main intro theme. Use Super Knob or Exp Pedal to bring in Bells. (Clockwise)	Scene 2: Play Verse Piano Chords, play hard for bells. Use Super Knob or Exp Pedal to control Attack of the Brass Synth (Counter-Clockwise)	
<u>Kyrie</u>	Scene 1: Whistle Arp activated by E2	Scene 2: Arps are activated by E2, D2 & F2 Intro Synth Keys are added Super Knob Brings 2nd arp synth on F2 Mod Wheel for Pitch LFO	Scene 3: Left Hand Activates G major Bass (Play any note below G#2) Right Hand: Super Knob adds Digital Comp Synth for Stabs	Scene 4: Fmaj Arp	Scene 5: Arp Off Scene 6: FM Bells
<u>Narcotic</u>	Play long intro version then use Super Knob to bring in Synth				
Nutbush City Limits	Scene 1: Low C plays organ chord E2-D3 Clav Eb3-G9 Brass	Scene 2: Lead Synth	Scene 3: Verse Synth		
<u>Oh Sherrie</u>	Scene 1: Intro Arp Synth, Bell and Synth Pad Layer Flute sound from D5. Adjust volumes using sliders. Press Motion SEQ Trigger to fade out Arpeggio	Scene 2: Verse 1/Chorus Play Synth Piano then use Super Knob to bring in 2nd synth for Refrain and Chorus	Scene 3: Verse 2/ Chorus Same as Scene 2 with slightly different synth sound	ARP buttons 1-8 each have different ARP patterns.	
<u>Save A Prayer</u>	D2 note activates arpeggio Right Hand pad sound, play harder to bend notes	Scene 2: Refrain arpeggio	Scene 3: Lead Synth		
<u>Sunglasses At Night</u>	Scene 1: Left Hand activates arpeggio Right Hand plays pad sound Super Knob controls stereo pan position of synth	Scene 2: Arp Off	Scene 3: Right Hand Piano		
<u>Titanium</u>	Scene 1: Right Hand Muted Guitar Super Knob/Pedal adds Reverb and Vox Breath Left Hand: Pad/Choir Super Knob adds slicer effect	Scene 2: Right Hand Comp Synth with Arpeggio Left Hand Choir/Trance Synth Super Knob raises volume of left hand sounds	Scene 3: Side Chained Trance Synth with Motion Sequence on Synth Bass notes		
Wake Me Up	Scene 1: Guitar and Synth Layer Play hard to bend guitar Play B1(note below lowest C on a 61 key) to activate Side Chain Press Motion Trigger to control Super Knob: Clock Wise adds cutoff and volume	Scene 2: Adds Trance Synth Super Knob in maximum position	Scene 3: No Guitar	Scene 4: Synth and Piano Layer	
Walking On Sunshine	Organ and Brass Split				
<u>When It's Love</u>	Scene 1: Intro Super Knob raises volume and cutoff slightly	Scene 2: Verse/ Chorus Super Knob adds Synth Brass Pad			

Narf's Favorite Covers Set 6

<u>Baba O'Riley</u>	Left Hand: Piano	Left hand F note Arp	Middle Register Arp 2		
<u>Dakota</u>	Left Hand Intro mono synth	Right Hand: Guitar	Mod Wheel Adds Distortion		
Dancing On The Ceiling	Piano Strings Layer	C# and D# for Arpeggio	Scene 2 for bridge synth pad		

Don't Change	Scene 1: Intro Synth Super Knob for second part of the Intro	Scene 2: Verse Synth			
Just What I Needed	Scene 1: Saw Lead Superknob: chorus amount	Scene 2: Square Lead Mod Wheel: Pitch LFO intensity			
Love Walks In	Piano Synth Layer	Part 1 Piano, Part 2-4 Synths	Super Knob adjusts decay of synth		
Man In The Mirror	Scene 1: Main Intro sound + String Layer	Scene 2: Piano + Synth Pad Layer	Scene 3: Adds Guitar Power Chords for Left Hand	Scene 4: Main Intro sound + String Layer + Guitar Power Chords	
Mr. Crowley	Scene 1: Synth and Synth Bass Split	Scenes 2 & 4 adds the portamento synth where the low C note is to be played to achieve the pitch dive and back to the high C# to resolve the Asus4 chord	Scene 3 adds the Synth Choir Sound.		
Numb					
September	Lower keyboard: piano and single horn layer. Chorus,: Super Knob or Expression pedal brings in a brass and strings layer	Middle: brass section. Only the A note will respond to the sustain pedal required for the intro. When played hard, the brass fall sound will trigger.	Top part of the keyboard is the violin and string ensemble layer	Scene 2 is a string and piano layer without the horns	
The Show Must Go On	Scene 1: Main Synth String	Scene 2: Bridge Strings with Flanger (Super Knob)	High G# to C contains vocal samples		
These Dreams	Scene 1: Intro- Synth Pad and Bell Bad Split. Super Knob brings in Bell	Scene 2: Verse Bridge- Synth Pad only	Scene 3: Chorus- Left Hand- Bell Pad Layer Right Hand-Synth Marimba	Mod Wheel: Cutoff Frequency control	
Time To Pretend	Scene 1:Low C Synth FX Intro Left Hand: Bass Synth C3: Arp 1C#3: Arp 2 Mid: DX Plucked Wire	Right Hand: Main Lead Synth Upper: Tenori-On Sine Arpeggio (transposed to be played in the key of C)	Scene 2: Synth Strings/ Brass replaces Right Hand Sounds from Scene 1		
Waiting For A Girl	Scene 1: Lower Left: Wurli/Brass Synth Layer Mid:Synth Pad High: Digi Bell	Scene 2: Left Wurli/Brass Synth Layer Bb4to F5 Synth Pad High: Digi Bell	Scene 3: adds Choir sound	Scene 4: Same as Scene 2 without Synth Pad	Super Knob: Brass Synth Cutoff control
We Found Love	Scene 1: Organ/Synth Intro	Scene 2: Noise/Rise Layer (C note)+Organ Super Knob brings in Trance Synth layer	Scene 3: Bridge Synth+Synth Bass		
Working For The Weekend	Super Knob fades between the lead synth and pad synth sounds.	Synth layer + Rise Synth (D4)			