

SOUND LIST – “44.1 GENERAL LIBRARY (SAMPLES)” – INSPECTORJ

Filename	Description	SampleRate	BitDepth	Channels	Duration
Airplane_Boeing_Fly-by_Centered_01.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters.	44100	24	2	00:32
Ambience_BRT_Morning_C01_Town_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the morning at a local town. Animals can be heard, such as crickets and roosters. The sound of children playing and vehicles are in the background. Can be looped.	44100	16	2	01:01
Ambience_Hail_Light_Interior_01_LOOP.wav	Background ambience of light hail rainstorm from the inside of a house hitting a glass window skylight. Seamless looping.	44100	24	2	00:41
Ambience_London-Waterloo_Train-Station_01_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. Periodic public service train announcement and whistle. Seamless looping.	44100	24	2	01:01
Ambience_Night_Wildlife_03_LOOP.wav	Background ambience of various insects, crickets, cicadas and frogs during an American night. Highpass filtering. Seamless looping.	44100	24	2	00:31
Ambience_Rain_Moderate_01_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	44100	16	2	00:27
Ambience_Seaside_Waves_Close_01_LOOP.wav	Background ambience of close seaside waves. A lot of water splashing, breaking waves on the shore, bubble hissing. Slight wind. About 1 meter from the waves. Seamless looping.	44100	24	2	01:01
Bird_Whistling_Robin_Single_01.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	00:03
Biting_Crunchy_Single_Close_01.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	44100	24	2	00:01
Boing_Comic_Flexatone_01.wav	A dizzying, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	44100	16	2	00:02
Bubbling_Water_Large_Short_01.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:07
Camera_D3300_Shutter_Single_01.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Car_Grand-Scenic_Engine_Idle_Exterior_01_LOOP.wav	A diesel car engine idling from a Grand Scenic vehicle. From outside the vehicle. Seamless looping.	44100	16	2	00:08
Church_Bells_Ringing_Close_01.wav	Multiple church bells ringing, tolling after a Sunday morning religious service in England. At a distance of roughly 20 meters.	44100	16	2	00:46
Construction_Jackhammer_Excavator_Digging_Close_01.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 8 meters.	44100	24	2	00:17
Cracking_Crunching_Branch_Short_06.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	00:01
Door_Church_Closing_Locking_01.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	16	2	00:03
Door_Squeaking_Deep_02.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	44100	24	2	00:09
Door_Wooden_Closing_01.wav	A wooden door being closed at a distance of roughly 50 centimeters. Slight door vibrations on closing.	44100	16	2	00:03
Explosion_8-bit_Small_01.wav	A small 8-bit retro explosive sound with minimal decay using white noise. Also usable as a hit, impact or damaging strike.	44100	16	1	00:01
Farting_Whoopee-Cushion_Long_01.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	44100	24	2	00:02
Fire_Extinguish_Hissing_Steam_04.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:12
Fireworks_Single_Large_04.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	44100	16	2	00:03
Footsteps_Concrete_Single_03.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	00:01

Footsteps_Glass_Single_07.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	00:01
Footsteps_Grass_Single_04.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	00:01
Footsteps_Ice_Single_A03.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	16	2	00:01
Footsteps_Leaves_Dry_Single_03.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	00:01
Footsteps_Snow_Heavy_Single_08.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	44100	16	2	00:01
Footsteps_Snow_Light_Single_12.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	44100	16	2	00:01
Footsteps_Stone_Single_15.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	44100	24	2	00:01
Hammering_Nails_Multi_Close_01.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:04
Impact_Ice_Small_C07.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	44100	24	2	00:01
Metronome_168_01_LOOP.wav	A plastic musical tempo metronome beating around 168 beats per minute with a rhythmic clicking or ticking. Seamless looping.	44100	24	2	00:02
Monster_Growling_Low_6.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:03
Popping_Bottle_High_03.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	44100	24	2	00:01
Printer_Laster_Very-Close_02.wav	A MultiXPress X7400GX laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing. The recorder was placed on top of the output board, picking up the machine's vibrations.	44100	16	2	01:06
Screaming_Roller-Coaster_01.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:09
Smashing_Glass_Bottle_01.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02
Sneezing_Male_Single_01.wav	A single aggressive sneeze of a male.	44100	16	2	00:01
Spaceship_Fly-by_01.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low timbre.	44100	24	2	00:09
Stream_Water_01_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Seamless looping.	44100	16	2	00:30
Thunder_Very-Close_01.wav	A very close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	44100	24	2	00:08
Toilet_Flush_American_01.wav	A toilet flushing in America with a watery swirling splash and draining with the lid up. A brief refilling cycle allowing the flush to reset.	44100	24	2	00:18
Train_British_Passing_Right-To-Left_Very-Close_01_Clip-Clop.wav	A British commuter train passing by very closely from right to left on the railway tracks with clip clop. Roughly 1 meter from the recorder.	44100	24	2	00:10
UI_Text_Scroll_B01.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	44100	24	2	00:03
Vacuum-Cleaner-Hoover_02_General_Close_01.wav	A Dyson hoover vacuum cleaner cleaning cycle, turning on, idling, and then being turned off. A closer variation of roughly 50 centimeters away.	44100	24	2	00:20
Water_Swirl_Small_Long_02.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:04
Whoosh_Fast_Badminton-Racket_A01.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	44100	24	2	00:01
Wind_Realistic_03_LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	44100	24	2	00:41

