

Wayward Girl



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No, I'm not *at school*, I *skipped* during lunch. I'm at *my mom's*, she won't be home for *hours*.

No, I was with my dad for the weekend.




I said she's not here.
Yes, she's still *pissed*
about that *joint* she
found in *my backpack*.




I *STILL* don't know how
it *got there*. I don't use
drugs! It must have
been that idiot Jacob
playing a *stupid* joke.







I don't see the *big deal* anyway. *She* smoked at my age, Dad says so. I get *straight A's*, I'm *class president*, and she *treats me like a child!*

A 3D rendered scene of a blonde woman with long hair, seen from behind. She is wearing a white short-sleeved shirt with a dark blue sailor collar and dark blue pleated shorts with white stripes at the hem. She is holding a black mobile phone to her ear with her right hand and has her left arm extended outwards. She is standing in a hallway with grey walls and arched doorways. A black bag is hanging on the wall to her left. A large white speech bubble is positioned to her right. The floor is dark wood, and a light-colored rug is visible at the bottom of the frame.


I can't do *ANYTHING* without her permission. Wish *she* knew what it was like to be *under someone's thumb* like that and have *no fun*.

A 3D-rendered female character with long blonde hair is shown from behind, standing in a doorway. She is wearing a white short-sleeved top with dark blue horizontal stripes on the shoulders and sleeves, a dark blue pleated skirt with white stripes at the hem, white knee-high socks with dark blue stripes, and dark shoes. She is looking out of a glass door into a dark area. The room has a tiled floor with a decorative border and a wooden floor outside. A speech bubble is above her head.

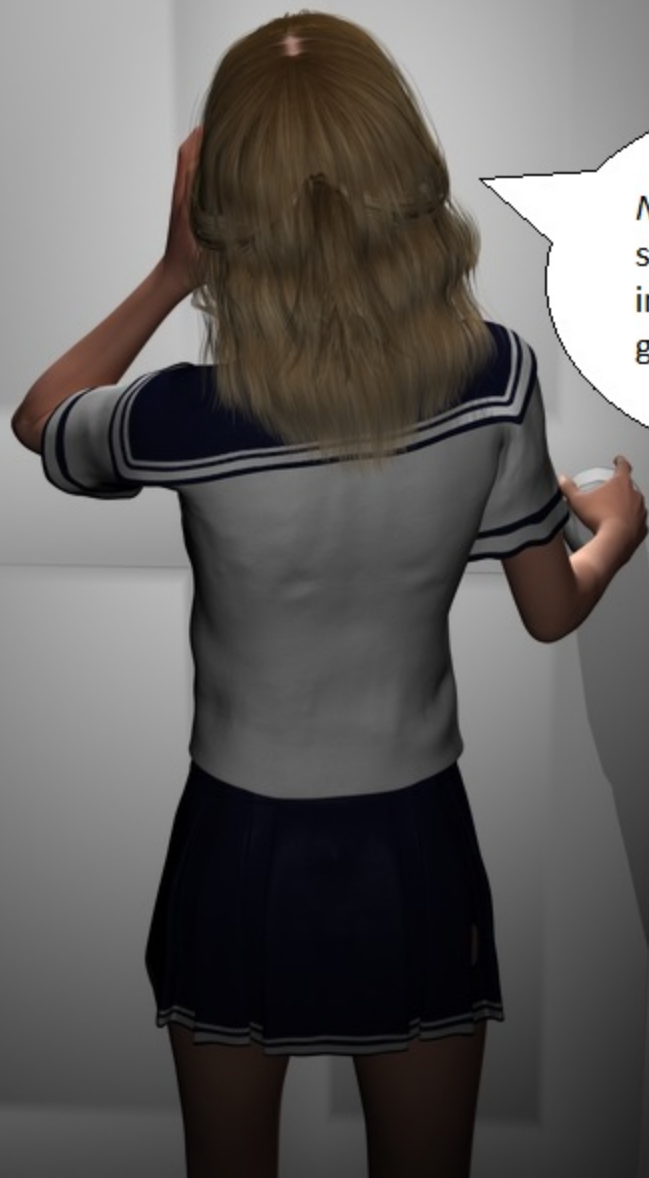
She's only *gotten*
worse since the
divorce ...




...and now SHE
spends all her free
time with this geeky
scientist from work...



... like they're *besties*.
Now she's gonna send
me off to some stupid
drug prevention camp
for a week!




*No fair, no way! I'm staying at *your place* instead, just let me get...*




A 3D rendered female character with blonde hair and bangs is shown from the waist up. She is wearing a white short-sleeved sailor-style top with a dark blue collar and a large red bow at the center. She is also wearing a dark blue pleated skirt with white trim at the hem. She is holding a small white mobile phone to her left ear with her left hand and gesturing with her right hand. A speech bubble is positioned to her left, containing the text "...my stuff? Uh... call ya back." The background consists of vertical grey and yellow stripes, and a dark grey door with a silver handle is visible on the right.


...my stuff? Uh...
call ya back.




*What did she do
to my room?!*



A crib? A changing table...what gives?



*Baby clothes!? Diapers?
What did she do with my
clothes?*



She turned *my room*
into a *nursery* ...but
why? I gotta get a
snack and take this in.



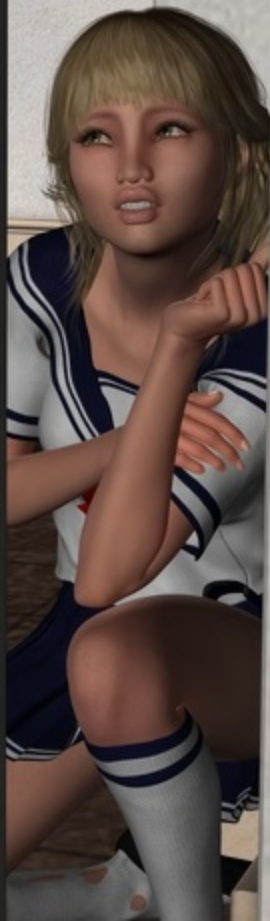
Baby bottles and
formula? Is Mom
pregnant? At her age?


Click!



Shit, mom's *home*!?
Gotta *hide*! She'll *KILL*
me if she sees me here!


I can't believe we
just did this.




A woman with long, wavy brown hair is walking from left to right, wearing a black pinstriped dress with a matching belt. She is in the foreground, partially cut off by the left edge of the frame. In the background, a woman with short blonde hair, wearing a white sailor-style outfit with blue stripes, is crouching in a doorway, looking towards the woman in the dress. The room has beige walls, a tiled floor, and a decorative stained glass window on the right.

*We stole it! We
really stole it!*

All the credit
goes *to you* my
dear Mari...




and it serves them
right for *underpaying*
you so.



R ...Right, right ... uh,
speaking of which ...
are the *Swiss accounts*
set up?




A scene from a video game showing two women in a room with ornate, classical-style decor. The woman on the left has grey hair and glasses, wearing a black dress. She is holding a glowing green cylindrical device with a grey top and bottom. The woman on the right has long brown hair and is wearing a black dress with a white pattern. She is holding a glass of white wine. A speech bubble from the woman on the right contains the text. The background features a patterned sofa, a stained glass window, and wooden paneling.

The *numbers* are in
my desk, but first
let's *celebrate* our
impending wealth.


A close-up shot of a person's torso and hand. The person is wearing a black, vertically striped, button-down dress. Their right hand is holding a dark, reflective glass. The glass is tilted, and its surface reflects the surrounding environment, including a patterned chair and a window. The text '*clink*' is overlaid on the glass. The background features a chair with a geometric pattern in shades of brown and beige, and a window with a stained glass design in the upper center.

clink







Now, before we
sell our *collective*
booty ...




...I think it's time
for my *promised*
sample. I really
don't want to
wait *any longer*.

A woman with long, wavy grey hair and black-rimmed glasses is sitting in a light-colored armchair. She is wearing a black short-sleeved polo shirt with white stripes on the collar. In her lap, she holds a silver, cylindrical device with a circular top that has two small black rectangular buttons. The background shows a dining area with a round wooden table, a blue and white ceramic vase, and patterned curtains. A large, patterned cushion is visible behind her.

O...okay, I *did* promise.
But *remember*, the
formula is a *touch*
random. We may
skew *under* our target.




*Perfectly acceptable
dearest. That's why you
also hid the *accelerator*
in your coat.*

A digital illustration of two women in a room. The woman on the left has grey hair and glasses, wearing a black polo shirt. She is holding a glowing, cylindrical device. The woman on the right has long brown hair and is wearing a black, form-fitting, long-sleeved dress. They are sitting on a patterned sofa. In the foreground, there is a wooden table with a green cloth, a bottle of wine, and two glasses. The background features a fireplace with a tiled surround and a wooden cabinet.


From what you
explained, we might as
well get too young!
We'll end up *super*
smart and *super* sexy
when we take the
antidote!

Yes, it will enhance cognitive
functions exponentially and
augment physical
development ...

A scene from a video game featuring two female characters in a room. On the left, a woman with short grey hair and glasses, wearing a black dress, sits on a patterned sofa. On the right, a woman with long brown hair, wearing a black and white striped dress, sits on a white sofa. In the foreground, a futuristic device with a glowing green cylinder and a grey top is visible. The background includes a patterned wall and a wooden chair.


...but how will you *hide* your *youth*? I'm the one they'll be *looking for*, but they'll *notice* you if you *change* too much.

Makeup, Dear; it can make you *look older* as well as *younger*. I'll teach you how next week *in Europe*.



The *fake ID's* are
already made by the
way, they'll *NEVER*
catch you, I promise.

Alright! Candice,
thank you, for
everything. I'm so
happy I found a friend
like you. I was never
very pop...

A woman with long, wavy brown hair is shown from the chest up, holding a black mobile phone to her lips. She is wearing a dark, long-sleeved top with thin vertical stripes. The background features ornate wood paneling and a patterned sofa. Two speech bubbles are present: one on the left containing dialogue and one on the right containing a thought.


Yes, yes, and I am *very*
happy as well Dear.
Now *bottoms up!*

Very happy to get my
lips *on this*, that is!

A digital illustration of two women sitting on a patterned couch in a kitchen. The woman on the left has dark hair in a ponytail, wears glasses and a black polo shirt, and is looking towards the other woman. The woman on the right has long brown hair and is wearing a black long-sleeved dress, looking back at the first woman. A speech bubble from the first woman says "Hey!". A speech bubble from the second woman says "Wow!". In the foreground, there is a small grey device with buttons on the left and a green bottle with a cork on the right. The background shows a kitchen with wooden cabinets and a tiled backsplash.


Hey!

Wow!

An illustration of two women sitting on a patterned sofa in a living room. The woman on the left has long, wavy brown hair and is wearing a dark blue sweater. The woman on the right has dark hair tied in a ponytail, wears glasses, and a black top with a white collar. They are both smiling and looking at each other. In the background is a large, ornate wooden entertainment center with a television screen. A small green bottle sits on a surface in front of the entertainment center. A speech bubble from the woman on the left contains the text:

It's, it's working, you look younger!

You too! I knew to expect it, but to see it up close.... It's amazing!



Um ...I think you're in
your *teens!* Goodness,
am *I* too?



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