

I like the choice of song at the beginning. It's a nice contrast with the overblown VO. What might have been nice would have been to have brought it from the underscore into the diegesis at about 00:18 by processing it to sound like it's coming from a transistor radio in that space. Try re-editing and see how it sounds.

I think that you need to do something as the visual tempo changes as the first shot is fired too – perhaps creating a tape slowdown effect? Again, that might have been easier to play with had you brought the music into the film space.

The impact sound as the time fixer hits the ground is okay, but could be more impactful. I think it may also need the splash of the blood which hits the ground just ahead of the impact.

I like the move to the electronic soundtrack just before time freezes. That works very well. I also like the way you've handled the gunshots, using the echoes as a way both of characterising the stasis, and of building up towards the climax as time starts again. That, in particular, is very effective here.

Your video reflection is good, although you managed to cut off the top of your head, and you've got some pretty loud music playing in the background, which gets in the way of quite a bit of your discussion! These should be relatively easy things to fix, so watch out for them in future.

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Grade: A